API HTTP STATUS Code’s

1. Public Const **Accepted** As **System**.**Net**.**HttpStatusCode** = 202

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 202. System.Net.HttpStatusCode.Accepted indicates that the request has been accepted for further processing.

1. Public Const **Ambiguous** As **System**.**Net**.**HttpStatusCode** = 300

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 300. System.Net.HttpStatusCode.Ambiguous indicates that the requested information has multiple representations. The default action is to treat this status as a redirect and follow the contents of the Location header associated with this response.

1. Public Const **BadGateway** As **System**.**Net**.**HttpStatusCode** = 502

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 502. System.Net.HttpStatusCode.BadGateway ndicates that an intermediate proxy server received a bad response from another proxy or the origin server.

1. Public Const **BadRequest** As **System**.**Net**.**HttpStatusCode** = 400

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 400. System.Net.HttpStatusCode.BadRequest indicates that the request could not be understood by the server. System.Net.HttpStatusCode.BadRequest is sent when no other error is applicable, or if the exact error is unknown or does not have its own error code.

1. Public Const **Conflict** As **System**.**Net**.**HttpStatusCode** = 409

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 409. System.Net.HttpStatusCode.Conflict indicates that the request could not be carried out because of a conflict on the server.

1. Public Const **Continue** As **System**.**Net**.**HttpStatusCode** = 100

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 100. System.Net.HttpStatusCode.Continue indicates that the client can continue with its request.

1. Public Const **Created** As **System**.**Net**.**HttpStatusCode** = 201

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 201. System.Net.HttpStatusCode.Created indicates that the request resulted in a new resource created before the response was sent.

1. Public Const **ExpectationFailed** As **System**.**Net**.**HttpStatusCode** = 417

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 417. System.Net.HttpStatusCode.ExpectationFailed indicates that an expectation given in an Expect header could not be met by the server.

1. Public Const **Forbidden** As **System**.**Net**.**HttpStatusCode** = 403

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 403. System.Net.HttpStatusCode.Forbidden indicates that the server refuses to fulfill the request.

1. Public Const **Found** As **System**.**Net**.**HttpStatusCode** = 302

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 302. System.Net.HttpStatusCode.Found indicates that the requested information is located at the URI specified in the Location header. The default action when this status is received is to follow the Location header associated with the response. When the original request method was POST, the redirected request will use the GET method.

1. Public Const **GatewayTimeout** As **System**.**Net**.**HttpStatusCode** = 504

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 504. System.Net.HttpStatusCode.GatewayTimeout indicates that an intermediate proxy server timed out while waiting for a response from another proxy or the origin server.

1. Public Const **Gone** As **System**.**Net**.**HttpStatusCode** = 410

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 410. System.Net.HttpStatusCode.Gone indicates that the requested resource is no longer available.

1. Public Const **HttpVersionNotSupported** As **System**.**Net**.**HttpStatusCode** = 505

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 505. System.Net.HttpStatusCode.HttpVersionNotSupported indicates that the requested HTTP version is not supported by the server.

1. Public Const **InternalServerError** As **System**.**Net**.**HttpStatusCode** = 500

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 500. System.Net.HttpStatusCode.InternalServerError indicates that a generic error has occurred on the server.

1. Public Const **LengthRequired** As **System**.**Net**.**HttpStatusCode** = 411

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 411. System.Net.HttpStatusCode.LengthRequired indicates that the required Content-length header is missing.

1. Public Const **MethodNotAllowed** As **System**.**Net**.**HttpStatusCode** = 405

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 405. System.Net.HttpStatusCode.MethodNotAllowed indicates that the request method (POST or GET) is not allowed on the requested resource.

1. Public Const **Moved** As **System**.**Net**.**HttpStatusCode** = 301

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 301. System.Net.HttpStatusCode.Moved indicates that the requested information has been moved to the URI specified in the Location header. The default action when this status is received is to follow the Location header associated with the response. When the original request method was POST, the redirected request will use the GET method.

1. Public Const **MovedPermanently** As **System**.**Net**.**HttpStatusCode** = 301

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 301. System.Net.HttpStatusCode.MovedPermanently indicates that the requested information has been moved to the URI specified in the Location header. The default action when this status is received is to follow the Location header associated with the response.

1. Public Const **MultipleChoices** As **System**.**Net**.**HttpStatusCode** = 300

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 300. System.Net.HttpStatusCode.MultipleChoices indicates that the requested information has multiple representations. The default action is to treat this status as a redirect and follow the contents of the Location header associated with this response.

1. Public Const **NoContent** As **System**.**Net**.**HttpStatusCode** = 204

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 204. System.Net.HttpStatusCode.NoContent indicates that the request has been successfully processed and that the response is intentionally blank.

1. Public Const **NonAuthoritativeInformation** As **System**.**Net**.**HttpStatusCode** = 203

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 203. System.Net.HttpStatusCode.NonAuthoritativeInformation indicates that the returned metainformation is from a cached copy instead of the origin server and therefore may be incorrect.

1. Public Const **NotAcceptable** As **System**.**Net**.**HttpStatusCode** = 406

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 406. System.Net.HttpStatusCode.NotAcceptable indicates that the client has indicated with Accept headers that it will not accept any of the available representations of the resource.

1. Public Const **NotFound** As **System**.**Net**.**HttpStatusCode** = 404

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 404. System.Net.HttpStatusCode.NotFound indicates that the requested resource does not exist on the server.

1. Public Const **NotImplemented** As **System**.**Net**.**HttpStatusCode** = 501

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 501. System.Net.HttpStatusCode.NotImplemented indicates that the server does not support the requested function.

1. Public Const **NotModified** As **System**.**Net**.**HttpStatusCode** = 304

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 304. System.Net.HttpStatusCode.NotModified indicates that the client's cached copy is up to date. The contents of the resource are not transferred.

1. Public Const **OK** As **System**.**Net**.**HttpStatusCode** = 200

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 200. System.Net.HttpStatusCode.OK indicates that the request succeeded and that the requested information is in the response. This is the most common status code to receive.

1. Public Const **PartialContent** As **System**.**Net**.**HttpStatusCode** = 206

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 206. System.Net.HttpStatusCode.PartialContent indicates that the response is a partial response as requested by a GET request that includes a byte range.

1. Public Const **PaymentRequired** As **System**.**Net**.**HttpStatusCode** = 402

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 402. System.Net.HttpStatusCode.PaymentRequired is reserved for future use.

1. Public Const **PreconditionFailed** As **System**.**Net**.**HttpStatusCode** = 412

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 412. System.Net.HttpStatusCode.PreconditionFailed indicates that a condition set for this request failed, and the request cannot be carried out. Conditions are set with conditional request headers like If-Match, If-None-Match, or If-Unmodified-Since.

1. Public Const **ProxyAuthenticationRequired** As **System**.**Net**.**HttpStatusCode** = 407

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 407. System.Net.HttpStatusCode.ProxyAuthenticationRequired indicates that the requested proxy requires authentication. The Proxy-authenticate header contains the details of how to perform the authentication.

1. Public Const **Redirect** As **System**.**Net**.**HttpStatusCode** = 302

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 302. System.Net.HttpStatusCode.Redirect indicates that the requested information is located at the URI specified in the Location header. The default action when this status is received is to follow the Location header associated with the response. When the original request method was POST, the redirected request will use the GET method.

1. Public Const **RedirectKeepVerb** As **System**.**Net**.**HttpStatusCode** = 307

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 307. System.Net.HttpStatusCode.RedirectKeepVerb indicates that the request information is located at the URI specified in the Location header. The default action when this status is received is to follow the Location header associated with the response. When the original request method was POST, the redirected request will also use the POST method.

1. Public Const **RedirectMethod** As **System**.**Net**.**HttpStatusCode** = 303

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 303. System.Net.HttpStatusCode.RedirectMethod automatically redirects the client to the URI specified in the Location header as the result of a POST. The request to the resource specified by the Location header will be made with a GET.

1. Public Const **RequestedRangeNotSatisfiable** As **System**.**Net**.**HttpStatusCode** = 416

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 416. System.Net.HttpStatusCode.RequestedRangeNotSatisfiable indicates that the range of data requested from the resource cannot be returned, either because the beginning of the range is before the beginning of the resource, or the end of the range is after the end of the resource.

1. Public Const **RequestEntityTooLarge** As **System**.**Net**.**HttpStatusCode** = 413

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 413. System.Net.HttpStatusCode.RequestEntityTooLarge indicates that the request is too large for the server to process.

1. Public Const **RequestTimeout** As **System**.**Net**.**HttpStatusCode** = 408

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 408. System.Net.HttpStatusCode.RequestTimeout indicates that the client did not send a request within the time the server was expecting the request.

1. Public Const **RequestUriTooLong** As **System**.**Net**.**HttpStatusCode** = 414

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 414. System.Net.HttpStatusCode.RequestUriTooLong indicates that the URI is too long.

1. Public Const **ResetContent** As **System**.**Net**.**HttpStatusCode** = 205

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 205. System.Net.HttpStatusCode.ResetContent indicates that the client should reset (not reload) the current resource.

1. Public Const **SeeOther** As **System**.**Net**.**HttpStatusCode** = 303

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 303. System.Net.HttpStatusCode.SeeOther automatically redirects the client to the URI specified in the Location header as the result of a POST. The request to the resource specified by the Location header will be made with a GET.

1. Public Const **ServiceUnavailable** As **System**.**Net**.**HttpStatusCode** = 503

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 503. System.Net.HttpStatusCode.ServiceUnavailable indicates that the server is temporarily unavailable, usually due to high load or maintenance.

1. Public Const **SwitchingProtocols** As **System**.**Net**.**HttpStatusCode** = 101

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 101. System.Net.HttpStatusCode.SwitchingProtocols indicates that the protocol version or protocol is being changed.

1. Public Const **TemporaryRedirect** As **System**.**Net**.**HttpStatusCode** = 307

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 307. System.Net.HttpStatusCode.TemporaryRedirect indicates that the request information is located at the URI specified in the Location header. The default action when this status is received is to follow the Location header associated with the response. When the original request method was POST, the redirected request will also use the POST method.

1. Public Const **Unauthorized** As **System**.**Net**.**HttpStatusCode** = 401

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 401. System.Net.HttpStatusCode.Unauthorized indicates that the requested resource requires authentication. The WWW-Authenticate header contains the details of how to perform the authentication.

1. Public Const **UnsupportedMediaType** As **System**.**Net**.**HttpStatusCode** = 415

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 415. System.Net.HttpStatusCode.UnsupportedMediaType indicates that the request is an unsupported type.

1. Public Const **Unused** As **System**.**Net**.**HttpStatusCode** = 306

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 306. System.Net.HttpStatusCode.Unused is a proposed extension to the HTTP/1.1 specification that is not fully specified.

1. Public Const **UpgradeRequired** As **System**.**Net**.**HttpStatusCode** = 426

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

1. Public Const **UseProxy** As **System**.**Net**.**HttpStatusCode** = 305

Member of **System**.**Net**.**HttpStatusCode**

**Summary:**

Equivalent to HTTP status 305. System.Net.HttpStatusCode.UseProxy indicates that the request should use the proxy server at the URI specified in the Location header.